

Ashutosh Thakre

# Mid Lighting TD

## Work Experience

### DNEG

Lighting TD (Mid Level)  
Mumbai  
Current  
[ Jan 2023 - Present ]

#### Features:

- *Time Bandits (TBR)*
- *Masters of the Air (2024)*
- *That Christmas - Feature Animation (TBR)*
- *Munjya (TBR)*
- *Emergency (TBR)*

### MPC VFX

Lighting Artist  
Bangalore  
1 Year 4 Months  
[ Oct 2021 - Jan 2023 ]

#### Features:

- *Sonic the Hedgehog 2 (2022)*
- *Nope (2022)*
- *The Swarm (2023)*
- *Ant-Man and the Wasp: Quantamania (2023)*

### Salvation Games : Internship

Character Modeling, Texturing  
Work from Home  
1.5 Months  
[ Nov - Dec 2020 ]

### Science Gallery Bengaluru : Internship

3D Animation, Visualization  
Work from Home  
2 Months  
[ Jul - Aug 2020 ]

### HYVE Studio : Internship

Animation, Modeling  
Gurugram  
2 Months  
[ May - June 2019 ]

### Bone Game Studios : Freelance

Hard Surface Modeling  
Work from Home  
4 Months  
[ Dec 2018 - Mar 2019 ]

## Education

### Srishti Institute of Arts, Design & Technology

Digital Media Arts B.Cr.A (B.F.A.)  
2017 - 2021












### The Shri Ram School - Aravali

ISC Board 10+2  
2005 - 2017

## Interests

Lighting Concepts  
Photography & Editing  
Cinematography  
Creative Writing  
Coding  
Film Critic (@framedistortion)

## Technical Skills

-  Foundry Katana
-  Foundry Nuke
-  Autodesk Maya
-  Pixar Renderman
-  Autodesk Arnold
-  Isotropix Clarisse
-  Blender
-  Substance Painter
-  Adobe Premiere Pro
-  Adobe Photoshop
-  Adobe Lightroom

## Contact

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